

# CHAPTER 1

In a big green valley, there was a nice little forest. Three homes sat snugly in it.



## In the yellow home lived Jake and his family. Jake had two little twin sisters and a spotted dog named Chase.



## In the white home lived Ella, her little brother, and her parents. Ella had a little white cat that wore a gold bell.

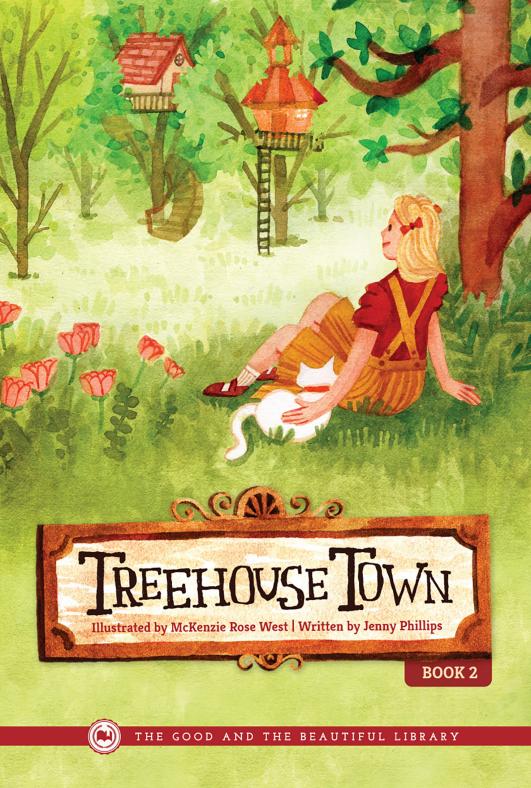


## The other home was empty. No one lived there.

A lonely "For Sale" sign blew in the breeze.

The "For Sale" sign had been there for a long time.





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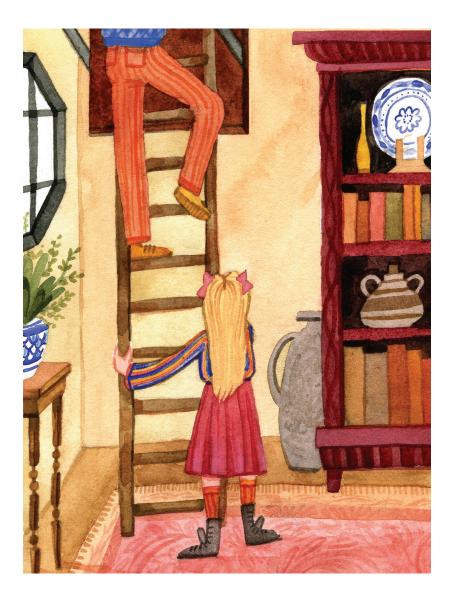
The cold breath of winter hung over the valley. The treehouses were closed for the season, and the woods were still and silent.



Inside Ella's home, however, all was bright and warm. Ella had invited Jake and the two Ts—Thomas and Tori over to make plans for two new treehouses to be built in the woods behind their homes—a place they now called Treehouse Town.

The children climbed to the attic and began their meeting. "Well," started Ella. "We have a schoolhouse, a bakery, and a flowershop treehouse. What two types of treehouses

### should we build next?" "What about a post office?" suggested Tori.



## "Oh!" cried Jake. "I love that idea."

"Me too!" said Ella and Thomas.

"I also like the idea of an art museum," said Ella. "We could create the art ourselves."

"Yes!" said Tori as the





"Ella!" shouted Jake, who was still looking in the bushes. "There is something in these bushes—something big and made of wood."

Ella and Jake explored the bushes until they realized what the thing was—another treehouse!

The forest around the homes of Ella and Jake hides some deep mysteries, and these two friends are determined to solve them all. Why are pots of flowers appearing on the porch of the abandoned house nearby? And what is the strange light seen in the trees at night? As they search for answers, the children stumble upon some old, overgrown treehouses in the woods. This big discovery leads to learning, friendship, and new adventures in the child-size place that becomes known as "Treehouse Town."









#### Instructions

Deal both players two cards. The first player spins the spinner and decides if one of their cards matches the part of speech indicated on the spinner.

If it matches, the player claims the matching color house, discards the card, and draws a new card from the pile. It is now the other players turn.

If none of the cards matches the part of speech on the spinner, the player choose one of his or her cards to discard and picks up a new card from the pile. It is now the other players turn.

#### **Instructions Cont**.

Repeat until one player has all 4 houses (1 of each color). Players can not claim two houses of the same color. If you run out of cards flip over the discard pile and continue.

The first player to claim all 4 color of houses wins. See game instruction video on the product page (product can be found on https://www.thegoodandthebeautiful.com/library/)







